











2019 Camp Gorton Merit Badge Prerequisites

Merit Badge	Description	Max Class	Pre-Reqs
 Archery	Best suited for First Class scouts and above or scouts with exceptional archery skills. No prerequisites. Scouts may need to go to the range during open area to complete this merit badge.	10	None
 Art	Appropriate for any age.	15	6
 Astronomy	Best suited for First Class scouts and above. No prerequisites. Most likely completable though weather can prevent required observations.	12	
 Aviation	Best suited for older Scouts. Many sub-requirements found in Req. 2, 3, 4 may have been partially completed before.	10	
 Bird Study	Recommended for Scouts of all ages. Usually requires one 7 AM bird hike.	15	8
 Camping	EAGLE REQUIRED: Great Scouting badge.	15	4b, 9a, 9b
 Canoeing	Best suited for First Class scouts and above. Prerequisite: Swimmer. Additional practice time suggested.	10	Swimmer Classification
 Chess	Best suited for First Class scouts and above. Can be done during open period times.	12	
 Citizenship in the Community	EAGLE REQUIRED: Best suited for third-year Scout and above. Bring a map of your community for 2a and information for #8.	8	2a, 3a, 4b, 7c
 Citizenship in the Nation	EAGLE REQUIRED: Best suited for third-year Scout and above.	8	2 a,b,c
 Citizenship in the World	EAGLE REQUIRED: Best suited for third-year Scout and above.	15	None

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	Communications	EAGLE REQUIRED Best suited for First Class scouts and above. Will need extra time for preparation of 5 minute speech and teaching a skill. Must MC a campfire.	10	5, 9
	Cooking	EAGLE REQUIRED: Best suited for a First Class scout and above. Advanced preparation and research into careers will help.	15	4c, 4d, 4e, 5, 6d, 6e, 6f
	Electronics	Appropriate for 3rd year Scouts or older.	8	
	Emergency Preparedness	EAGLE REQUIRED: Best suited for a First Class scout and above.	15	First Aid MB, 2c, 8b, 9a
	Engineering	Appropriate for 3rd year Scouts or older.	8	4
	Environmental Science	EAGLE REQUIRED: Best suited for First Class scouts and above. No prerequisites. Scouts taking Environmental Science will need to complete observations during open area time.	20	
	Fire Safety	Good for second year or older Scouts.	15	6a, 11
	First Aid	EAGLE REQUIRED Best suited for First Class scouts and above. prerequisites: all first-aid requirements for Tenderfoot, Second Class, and First Class ranks.	15	Tenderfoot, 2nd Class, and 1st Class First Aid Reqs
	Fish and Wildlife Management	Appropriate for any age Scout.	15	5, 7
	Fishing	Appropriate for any age. No prerequisites.	15	

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	Fly Fishing	Good 2nd year Scout badge. No prerequisites though must be able to catch a fish and be able to cook it.	5	
	Game Design	Good 2nd year Scout badge. No prerequisites though must have played at least 4 games and be able to analyze them. The Scout must also research three careers in the industry.	15	
	Geology	Best suited for First Class Scouts and above as there is a lot of math that would not be age appropriate for younger scouts.	12	5
	Graphics Arts	Appropriate for any age Scout.	10	6a,b,c - D can be done at camp
	Home Repairs	Home Repairs Appropriate for 3rd year Scout or older. The basics of home repairs will be reviewed and practiced. Some requirements may not be done at camp.	10	
	Insect Study	Recommended for Scouts in their 2nd year or older.	10	9, 10
	Journalism	Appropriate for a 3rd year Scout or older.	15	2, 4
	Kayaking	Best suited for First Class Scouts and above. Prerequisite: Swimmer. Maximum 10 Scouts per class.	10	Swimmer Classification
	Leatherworking	Appropriate for any age. No prerequisites. Scouts wishing to create a more advanced project than the one provided may purchase a kit in the Trading Post.	12	
	Lifesaving	EAGLE REQUIRED: Prerequisites are 2nd and 1st Class Swimming requirements, Swimmer Classification, and needs to be a very strong swimmer.	8	2nd Class, 1st Class swimming requirements
	Mammal Study	Appropriate for 2nd year or older Scout. Learn more about our furry friends. This Class will be taught with Nature. This class cannot be taken by itself.	20	









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	Metalwork	Good badge for middle to older Scouts. Very hands-on. No prerequisites.	10	
	Model Design and Building	Appropriate for Scouts of any age. No prerequisites.	15	
	Motorboating	Appropriate for a 3rd year Scout or older. Must be a swimmer and preferred to have swimming merit badge.	8	Swimmer Classification
	Moviemaking	Appropriate for any age. No prerequisites.	12	
	Music	Appropriate for 2nd year or older Scouts who have a music background. Requirement 3 may be partially completed before camp or may be challenging to complete at camp	10	
	Nature	Appropriate for any age. No prerequisites. Good basic introduction to the Nature area, good learning experience. This Class will be taught with Mammal Study.	20	
	Oceanography	Oceanography Appropriate for 2nd or 3rd year Scout or older.	20	7c, e, f and 8b
	Orienteering	Appropriate for 2nd or 3rd Year Scout or older. Advanced map, compass, and GPS work to a higher level.	15	
	Painting	Painting Appropriate for 3rd year Scout or older. Scouts should come prepared with clothes that will get paint on them.	8	
	Personal Fitness	Appropriate for 2nd or 3rd Year Scout or older. Will require a return visit with the Merit Badge Counselor after 3 months.	15	1,7,8
	Photography	Appropriate for 2nd or 3rd Year Scout or older. Past experience with a camera would help and research into photography would help.	8	1b

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	Pioneering	Best suited for First Class scouts and above. No prerequisites. Scouts taking Pioneering may need to build their pioneering projects in class or during free time.	15	
	Pulp and Paper	Appropriate for any age Scout.	20	7a, b, c, and d
	Reptile and Amphibian Study	Recommended for Scouts of any age.	15	8
	Rifle	Appropriate for 2nd year Scouts. MUST BE 12 YEARS OLD BY NEW YORK STATE LAW. Must qualify which may require additional open area time to meet requirements.	16	12 Years Old
	Robotics	Appropriate for 3rd year Scouts or older.	10	6a
	Rowing	Best suited for First Class scouts and above. Prerequisite: Swimmer and preferred swimming merit badge.	10	Swimmer Classification
	Safety	Safety Appropriate for 3rd year Scout or older.	15	1, 2a, 3b, 4, 6
	Search and Rescue	Search and Rescue Appropriate for 3rd year Scout or older. Scouts should bring a pair of long pants and a long sleeve shirt for search done at the end of the week.	15	6a
	Shotgun	Best suited for First Class scouts and above or Scouts with exceptional shotgun skills. MUST BE 12 YEARS OLD BY NEW YORK STATE requirements. Body size should be taken into consideration.	8	12 Years Old
	Signs, Signals and Code	Signs, Signals, and Code Appropriate for 2nd or 3rd year Scout or older. Scouts will learn different methods of communicating.	16	7
	Small Boat Sailing	Appropriate for a 3rd year Scout or older. Must be a swimmer and recommended that they have Swimming merit badge. Would recommend that the Scout reads the Small Boat Sailing merit badge book.	14	Swimmer Classification

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	Soil and Water	Soil and Water Conservation Appropriate for 2nd or 3rd year Scout or older. These can be done as prerequisites.	15	7
	Space Exploration	Appropriate for Scouts of any age.	15	
	Swimming	EAGLE REQUIRED: Perfect Summer camp Badge. Must pass the Swimmers test. Those Scouts in instructional swim can switch to this class once they have completed their swim test.	20	Swimmer Classification
	Water Sports	Appropriate for 3rd year Scout or older with strong upper body strength and coordination. Must be a Swimmer classification and is encouraged to have Swimming merit badge.	4	Swimmer Classification
	Wilderness Survival	Appropriate for a 1st Class Scout or older. Good older program, challenging to mind & body, strong outdoor skills a must. A scout should come prepared to stay out overnight in a shelter of his own design.	10	
	Wood Carving	Appropriate for any age. No prerequisites. Scouts that do not have Totin' Chip must earn it before starting any Woodcarving project. Scouts wishing to create a more advanced project than the one provided may purchase a kit in the trading post.	14	
	Woodwork	Appropriate for 2nd or 3rd Year Scout or older. Previous use of hand tools would be helpful.	8	6, 7
	BSA Stand Up Paddleboarding Award	This is not a Merit Badge program, it is a BSA award. No prerequisites are required. Appropriate for 2nd or 3rd year Scouts. Maximum of 7 Scouts per class.	7	Swimmer Classification